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**PRESTWICK HOUSE, INC.**

*"Everything for the English Classroom!"*

To: Professional Language Arts Teachers  
From: Dr. James Scott, Teacher's Pet Publications  
Subject: Teacher's Pet Puzzle Packs

Thank you for your interest in Teacher's Pet Publications teaching resources. The sample pages from the Teacher's Pet Puzzle Packs are enclosed.

The goal of our Puzzle Packs is to give you title-specific, ready-to-use games and activities that are specifically designed to help your students learn to identify and define key vocabulary, quotations, and characters from the books they're studying.

Each book opens with a list of the vocabulary and characters to be studied throughout the book as well as their definitions or key clues about characters. Every book then includes the following activities and games:

- Fill in the Blanks
- Matching
- Magic Squares
- Word Search
- Crossword
- Bingo
- Juggle Letters
- Flash Cards

In short, each Puzzle Pack is designed to give you a variety of fun games and activities that will help your students learn to understand the literature they're reading and remember key vocabulary from the books you're teaching.

We hope that you like what you see in the enclosed sample. If you do, tell all of your colleagues. If you don't, please let us know what we can do to improve our products.

In either event, thank you for your interest in Teacher's Pet resources. We look forward to being of service to you in the future.

Sincerely yours,

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TEACHER'S PET PUBLICATIONS

PUZZLE PACK™

for

When the Legends Die

based on the book by  
Hal Borland

Written by  
William T. Collins

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## When Legends Die Word List

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No.	Word	Clue/Definition
1.	ALBERT	Mr. Left Hand
2.	ARROWS	Bows shoot them
3.	AVALANCHE	George was killed by one.
4.	BEANS	Meo grew them
5.	BEAVERFOOT	Dolly
6.	BENNY	Carpentry teacher
7.	BESSIE	Bear's Brother's mother
8.	BIT	Metal object in a horse's mouth
9.	BLACK	Thomas ___ Bull
10.	BLANKET	Bessie bought Thomas a red one.
11.	BLUE	___ Elk
12.	BORLAND	Author
13.	BROTHER	Bear's ___ (Thomas)
14.	BULL	Black ___
15.	CAMP	Cowboy's night stop
16.	CHAPS	Cowboy's leg protectors
17.	CLAW	One from a bear is long and sharp.
18.	CUB	Baby bear
19.	DEER	Bucks and does
20.	DILLON	Red's last name
21.	ELK	Deer family members
22.	GEORGE	He killed Frank No Deer.
23.	GRAYBACK	Benny's last name
24.	JIM	Store owner
25.	KNIFE	Bessie bought one for Thomas.
26.	LEFT	Albert ___ Hand
27.	LEG	Thomas broke his
28.	LEGENDS	When the ___ Die
29.	LUTHER	Thomas's roommate
30.	MARY	Nurse Redmond
31.	MEAT	Food from animals
32.	MEO	He tended his beans and peppers.
33.	NEIL	Flogged Thomas for fighting
34.	PERMITS	Papers granting permission
35.	RAIN	Water falling from the sky
36.	RED	Bet on Tom
37.	REDMOND	Nurse Mary
38.	RESERVATION	Where the Indians lived
39.	RHYTHM	Each horse had its own; beat
40.	ROOM	Luther and Thomas shared one.
41.	ROWENA	English teacher
42.	SAWMILL	Some Indians were stuck working there.
43.	SPURS	Footwear used to urge on horses
44.	STAB	Pierce flesh with a sharp object
45.	STORE	Jim owned one
46.	THATCHER	Jim's last name
47.	THOMAS	Killer Tom; Bear's Brother
48.	TRAIL	Path; place where animal was
49.	UTE	Thomas was from this Indian tribe.
50.	WALK	Tom had to learn to do it again.
51.	WOODWARD	Tom worked for him after the accident.

When Legends Die Fill In The Blanks 1

- \_\_\_\_\_ 1. Where the Indians lived
- \_\_\_\_\_ 2. Dolly
- \_\_\_\_\_ 3. Deer family members
- \_\_\_\_\_ 4. Carpentry teacher
- \_\_\_\_\_ 5. Food from animals
- \_\_\_\_\_ 6. Pierce flesh with a sharp object
- \_\_\_\_\_ 7. English teacher
- \_\_\_\_\_ 8. Killer Tom; Bear's Brother
- \_\_\_\_\_ 9. Benny's last name
- \_\_\_\_\_ 10. He killed Frank No Deer.
- \_\_\_\_\_ 11. Tom worked for him after the accident.
- \_\_\_\_\_ 12. Meo grew them
- \_\_\_\_\_ 13. Bet on Tom
- \_\_\_\_\_ 14. Red's last name
- \_\_\_\_\_ 15. Baby bear
- \_\_\_\_\_ 16. One from a bear is long and sharp.
- \_\_\_\_\_ 17. Papers granting permission
- \_\_\_\_\_ 18. When the \_\_\_\_ Die
- \_\_\_\_\_ 19. Thomas was from this Indian tribe.
- \_\_\_\_\_ 20. Thomas broke his

## When Legends Die Matching 1

- |                     |                                       |
|---------------------|---------------------------------------|
| ___ 1. BLACK        | A. Food from animals                  |
| ___ 2. STAB         | B. Bessie bought Thomas a red one.    |
| ___ 3. BLUE         | C. Mr. Left Hand                      |
| ___ 4. LEGENDS      | D. Cowboy's night stop                |
| ___ 5. SPURS        | E. ___ Elk                            |
| ___ 6. CAMP         | F. Thomas ___ Bull                    |
| ___ 7. ALBERT       | G. Meo grew them                      |
| ___ 8. MEO          | H. Pierce flesh with a sharp object   |
| ___ 9. THATCHER     | I. Bessie bought one for Thomas.      |
| ___ 10. UTE         | J. Path; place where animal was       |
| ___ 11. LEFT        | K. Where the Indians lived            |
| ___ 12. TRAIL       | L. Cowboy's leg protectors            |
| ___ 13. MARY        | M. Thomas was from this Indian tribe. |
| ___ 14. JIM         | N. George was killed by one.          |
| ___ 15. BIT         | O. Bet on Tom                         |
| ___ 16. KNIFE       | P. Nurse Redmond                      |
| ___ 17. BLANKET     | Q. Albert ___ Hand                    |
| ___ 18. RESERVATION | R. Metal object in a horse's mouth    |
| ___ 19. CHAPS       | S. He tended his beans and peppers.   |
| ___ 20. MEAT        | T. Nurse Mary                         |
| ___ 21. RED         | U. Footwear used to urge on horses    |
| ___ 22. ROWENA      | V. Jim's last name                    |
| ___ 23. AVALANCHE   | W. English teacher                    |
| ___ 24. BEANS       | X. When the ___ Die                   |
| ___ 25. REDMOND     | Y. Store owner                        |

## When Legends Die Magic Squares 1

Match the definition with the vocabulary word. Put your answers in the magic squares below. When your answers are correct, all columns and rows will add to the same number.

- |               |            |                |          |
|---------------|------------|----------------|----------|
| A. KNIFE      | E. SAWMILL | I. GRAYBACK    | M. STORE |
| B. BEAVERFOOT | F. PERMITS | J. WALK        | N. BULL  |
| C. RAIN       | G. ROWENA  | K. WOODWARD    | O. NEIL  |
| D. UTE        | H. BLUE    | L. RESERVATION | P. LEFT  |

- |                                     |  |
|-------------------------------------|--|
| 1. ___ Elk                          | 9. Tom worked for him after the accident.  |
| 2. Bessie bought one for Thomas.    | 10. Black ___                              |
| 3. Dolly                            | 11. Jim owned one                          |
| 4. English teacher                  | 12. Where the Indians lived                |
| 5. Tom had to learn to do it again. | 13. Some Indians were stuck working there. |
| 6. Flogged Thomas for fighting      | 14. Thomas was from this Indian tribe.     |
| 7. Albert ___ Hand                  | 15. Water falling from the sky             |
| 8. Benny's last name                | 16. Papers granting permission             |

A=	B=	C=	D=
E=	F=	G=	H=
I=	J=	K=	L=
M=	N=	O=	P=

## When Legends Die Word Search 1

Words are placed backwards, forward, diagonally, up and down. Clues listed below can help you find the words. Circle the hidden vocabulary words in the maze.



Albert \_\_\_ Hand (4)

Author (7)

Baby bear (3)

Bear's Brother's mother (6)

Bear's \_\_\_ (Thomas) (7)

Benny's last name (8)

Bessie bought Thomas a red one. (7)

Bessie bought one for Thomas. (5)

Bet on Tom (3)

Black \_\_\_ (4)

Bows shoot them (6)

Bucks and does (4)

Carpentry teacher (5)

Cowboy's leg protectors (5)

Cowboy's night stop (4)

Deer family members (3)

Dolly (10)

Each horse had its own; beat (6)

English teacher (6)

Flogged Thomas for fighting (4)

Food from animals (4)

Footwear used to urge on horses (5)

He killed Frank No Deer. (6)

He tended his beans and peppers. (3)

Jim owned one (5)

Jim's last name (8)

Killer Tom; Bear's Brother (6)

Luther and Thomas shared one. (4)

Meo grew them (5)

Metal object in a horse's mouth (3)

Mr. Left Hand (6)

Nurse Mary (7)

Nurse Redmond (4)

One from a bear is long and sharp. (4)

Papers granting permission (7)

Path; place where animal was (5)

Pierce flesh with a sharp object (4)

Red's last name (6)

Some Indians were stuck working there. (7)

Store owner (3)

Thomas \_\_\_ Bull (5)

Thomas broke his (3)

Thomas was from this Indian tribe. (3)

Thomas's roommate (6)

Tom had to learn to do it again. (4)

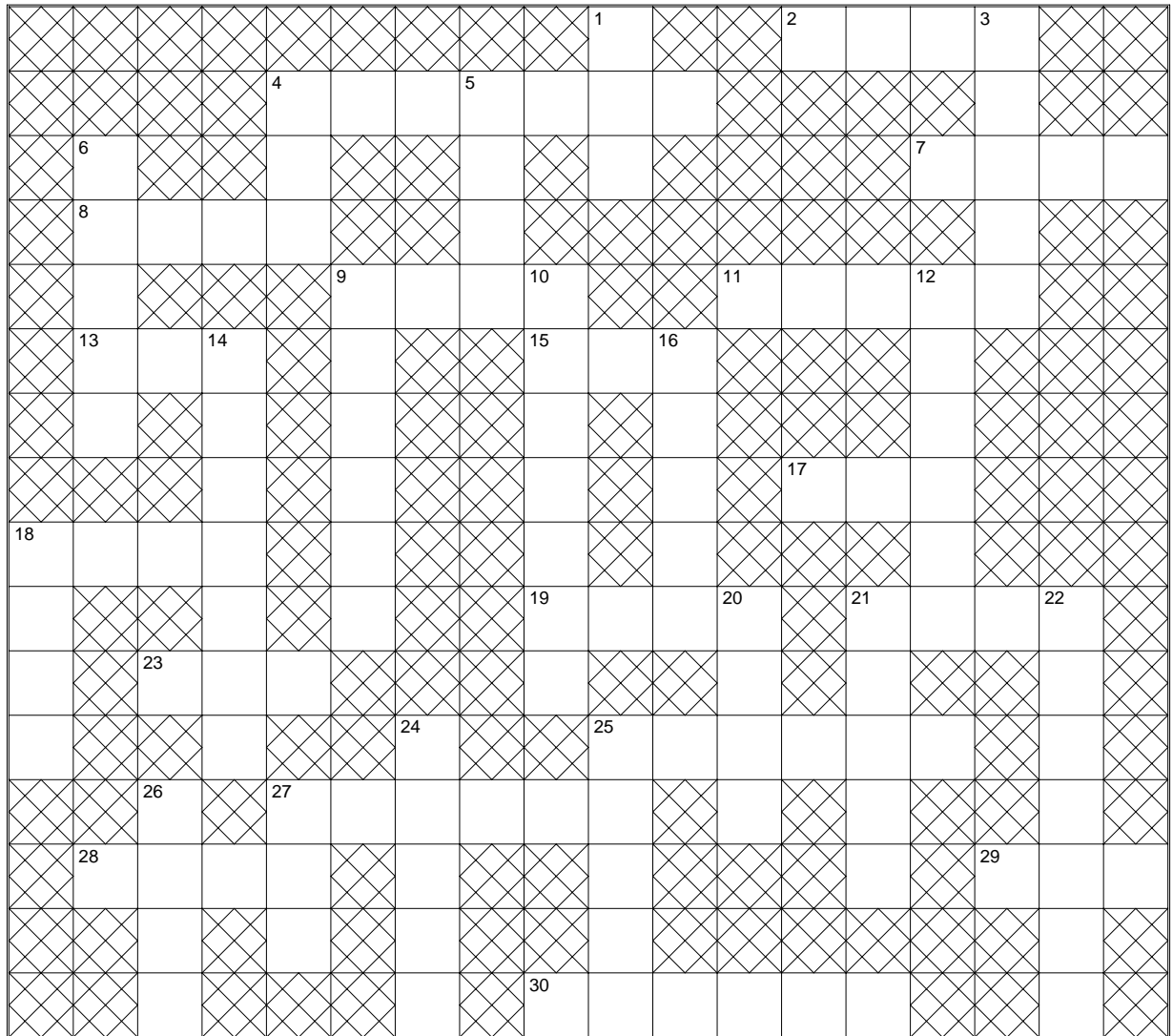
Tom worked for him after the accident. (8)

Water falling from the sky (4)

When the \_\_\_ Die (7)

\_\_\_ Elk (4)

# When Legends Die Crossword 1



## Across

2. Pierce flesh with a sharp object
4. Bessie bought Thomas a red one.
7. Tom had to learn to do it again.
8. Albert \_\_\_ Hand
9. Black \_\_\_
11. Footwear used to urge on horses
13. Baby bear
15. Deer family members
17. Thomas was from this Indian tribe.
18. Food from animals
19. Bucks and does
21. Cowboy's night stop
23. Bet on Tom
25. Killer Tom; Bear's Brother
27. Thomas's roommate
28. \_\_\_ Elk
29. Store owner
30. Mr. Left Hand

## Down

1. He tended his beans and peppers.
3. Meo grew them
4. Metal object in a horse's mouth
5. Flogged Thomas for fighting
6. Thomas \_\_\_ Bull
9. Bear's Brother's mother
10. When the \_\_\_ Die
12. English teacher
14. Bear's \_\_\_ (Thomas)
16. Bessie bought one for Thomas.
18. Nurse Redmond
20. Luther and Thomas shared one.
21. Cowboy's leg protectors
22. Papers granting permission
24. Jim owned one
25. Path; place where animal was
26. One from a bear is long and sharp.
27. Thomas broke his



When Legends Die

WOODWARD	SPURS	WALK	CUB	PERMITS
BEAVERFOOT	BIT	DEER	STORE	MARY
BLANKET	TRAIL	FREE SPACE	BULL	ROOM
ARROWS	BLUE	RESERVATION	BENNY	NEIL
REDMOND	GEORGE	LEGENDS	ELK	RHYTHM

When Legends Die

CLAW	UTE	JIM	BLACK	LEG
RED	BEANS	THATCHER	STAB	BORLAND
CAMP	RAIN	FREE SPACE	DILLON	MEO
LUTHER	THOMAS	LEFT	CHAPS	ROWENA
BESSIE	MEAT	GRAYBACK	ALBERT	SAWMILL