

To: Professional Language Arts Teachers

From: Dr. James Scott, Teacher's Pet Publications

Subject: Teacher's Pet Puzzle Packs

Thank you for your interest in Teacher's Pet Publications teaching resources. The sample pages from the Teacher's Pet Puzzle Packs are enclosed.

The goal of our Puzzle Packs is to give you title-specific, ready-to-use games and activities that are specifically designed to help your students learn to identify and define key vocabulary, quotations, and characters from the books they're studying.

Each book opens with a list of the vocabulary and characters to be studied throughout the book as well as their definitions or key clues about characters. Every book then includes the following activities and games:

- Fill in the Blanks
- Matching
- Magic Squares
- Word Search
- Crossword
- Bingo
- Juggle Letters
- Flash Cards

In short, each Puzzle Pack is designed to give you a variety of fun games and activities that will help your students learn to understand the literature they're reading and remember key vocabulary from the books you're teaching.

We hope that you like what you see in the enclosed sample. If you do, tell all of your colleagues. If you don't, please let us know what we can do to improve our products.

In either event, thank you for your interest in Teacher's Pet resources. We look forward to being of service to you in the future.

Sincerely yours,

Jason Scott, CEO

Teacher's Pet Publications Toll-Free: 800-932-4593

Fax: 888-718-9333



## PUZZLE PACKTM

for

# Animal Farm

based on the book by George Orwell

Written by William T. Collins

© 2005 Teacher's Pet Publications All Rights Reserved

> ISBN 978-1-58337-602-7 Item No. 304951

### **Animal Farm Word List**

No. Word Clue/Definition

1. ANIMAL ---- Farm

2. APPLES The pigs ate these and drank the milk

3. BARN Place of shelter for animals

4. BATTLE --- of the Cowshed5. BEASTS ---- of England

6. BEDS Pigs began to sleep in these

7. BENJAMIN Donkey

8. BOXER Huge, strong horse who had two maxims9. BROTHERS All animals are equal; they are -------

10. CLEVER Smart; astute11. CLOVER Motherly horse

12. COMMANDMENTS

The animals lived by seven of these
Decisions were made by ---s of pigs
Means friend or fellow worker

15. COW The Battle of the ---shed 16. DEBATE Argument with rules

17. DICTATOR One single ruler with total power

18. DOGS Napoleon's guard animals

19. EGGS The hens had to give these up for sale

20. ENEMY Foe

21. ENGLAND Beasts of ---22. EQUAL All animals are -----

23. EXECUTE Kill

24. FABLE Story in which animals speak & act like humans

25. FARM Animal ----

26. FENCES These keep animals in a particular pasture

27. FIELD Place to plant crops

28. FLAG A material symbol; the animals had a green & white one

29. FOOD A shortage of it triggered the revolution

30. FREDERICK Efficient neighboring farmer

31. FREE Liberated

32. FRIENDS Boxer and Benjamin, for example

33. GOAT Scape----34. GUARD Job of the dogs

35. GUNS Men shot these at the animals

36. HERO Snowball was Animal ----, First Class 37. HOOF Boxer split his; also the flag had one on it

38. HOUSE The pigs moved in there

39. IDEA Thought

40. JONES Owner of Manor Farm

41. LEADER One in charge; Napoleon, for example

42. LEGS Four ---- good; two --- bad

43. LIES Untruths

44. MAN All the habits of --- are evil.

45. MILK The pigs drank this and ate the apples

46. MOLLIE Horse who liked ribbons

47. MOSES Told stories about Sugarcandy Mountain 48. NAPOLEON Our Leader; the leader of the animals

49. OLD Major; his vision inspired the revolution

50. ORWELL Author

51. PERSUADE Win to another point of view

## Animal Farm Fill In The Blank 1

Fill in the blank with the term	m that is described.
	1. The animals lived by seven of these
	2. One single ruler with total power
	3. Snappy implement used to hit horses
	4 of England
	5. Four good; two bad
	6. Strategies
	7. Argument with rules
	8. A material symbol; the animals had a green & white one
	9. The cleverest of animals
	10. The Battle of theshed
	11. Foe
	12. The dogs chased him off of the farm
	13. All the habits of are evil.
	14. Influence; strength
	15. Huge, strong horse who had two maxims
	16. An individual casts one in an election
	17. Donkey
	18. Place of shelter for animals
	19. Snowball was Animal, First Class
	20. Motherly horse

### Animal Farm Matching 1 1. TACTICS A. Our Leader: the leader of the animals 2. ENEMY B. Strategies 3. FABLE C. Moses was one 4. SNOWBALL D. The dogs chased him off of the farm WHISKEY E. Middleman between Animal Farm & human world \_\_\_ 6. COMMITTEE F. Boxer split his; also the flag had one on it \_\_\_ 7. UTOPIA G. An individual casts one in an election \_\_\_\_ 8. HOOF H. The pigs ate these and drank the milk 9. NAPOLEON I. Boxer and Benjamin, for example \_\_\_10. MAN J. Story in which animals speak & act like humans 11. WHYMPER K. The pigs moved in there 12. COMMANDMENTS L. Not wealthy M. The animals lived by seven of these 13. HOUSE 14. VOTE N. Job of the dogs \_\_\_15. FRIENDS O. The pigs drank this and ate the apples 16. MOSES P. A perfect society \_\_17. POOR Q. Decisions were made by ---s of pigs R. Beasts of ----18. RETIRE 19. IDEA S. Thought 20. MILK T. Stop working after a period of time U. All the habits of --- are evil. 21. ENGLAND 22. APPLES V. Foe

W. Place of shelter for animals

X. The pigs found a case of this and drank too much

Y. Told stories about Sugarcandy Mountain

23. BARN

24. RAVEN

25. GUARD

## Animal Farm Magic Squares 1

Match the definition with the vocabulary word. Put your answers in the magic squares below. When your answers are correct, all columns and rows will add to the same number.

A. NAPOLEON	G. WHIP	M. FIELD
B. EQUAL	H. WRITE	N. RETIRE
C. POWER	I. BEASTS	O. IDEA
D. GUARD	J. EXECUTE	P. ORWELL

E. ENGLAND K. COMMANDMENTS

F. MAN L. LIES

1. All animals are ---- 9. Author

2. Snappy implement used to hit horses 10. ---- of England

3. The animals lived by seven of these 11. Beasts of ----

4. Stop working after a period of time 12. Job of the dogs

5. Place to plant crops 13. Influence; strength

6. Untruths 14. All the habits of --- are evil.

7. Most animals learned to read and --- 15. Kill

8. Our Leader; the leader of the animals 16. Thought

A=	B=	C=	D=
E=	F=	G=	H=
l=	J=	K=	L=
M=	N=	O=	P=

W	Н	ı	S	K	E	Υ	В	М	G	U	N	S	S	F	1	E	ı	D	1
O	Н	E	M	S	T	Ė	С	O	ı	ı	Y	E	D	Ü	A	Ē	G	0	M
C	- 11	E	U	G	Ä	W	A	0	M	i	Ĺ	C	N	N	G	R	W	G	H
	ı D	_	_	_				_		_ D	_	_			F			_	
L	Р	0	R	S	В	T	J	A	M	Р	K	N	E	S		A	M	S	S
A	Н	0	ı	0	Е	0	J	O	Р	M	Ε	Е	I	M	L	Е	R	W	М
M	K	S	Ο	F	D	Ν	Χ	Α	Ν	V	Α	F	R	L	С	D	Н	R	R
	U	K	Ε	R	Ε	Р	Ν	Ε	Α	Ε	С	Ν	F	W	R	I	Τ	Ε	T
N	Ζ	T	Α	В	Ε	Α	Ν	R	R	Ν	S	Ο	D	Ο	Р	Q	L	Τ	Н
Α	0	U	0	Ε	M	Ε	L	G	В	G	Υ	I	M	M	0	Α	Ε	1	M
V	G	Н	Н	Ρ	M	W	L	Υ	K	L	M	S	V	M	Ε	D	U	R	R
Q	В	S	Ο	Υ	1	В	Α	R	Ν	Α	В	1	Р	U	1	Ν	R	Ε	Υ
P	G	Α	S	0	С	Α	В	Q	M	Ν	Ο	V	Q	-1	Н	Τ	Τ	K	В
G	Ο	D	Τ	G	F	Z	W	Н	L	D	L	S	Υ	F	G	V	Τ	S	G
G	Ε	W	Α	Τ	J	Τ	0	0	L	Ε	Α	D	Ε	R	Н	S	Q	Ε	N
В	Р	L	Ε	M	L	Н	Ν	Ο	R	W	Ε	L	L	Ε	L	В	Α	F	E
X	F	R	F	R	Z	Е	S	W	Q	K	S	Н	Е	Е	Т	S	С	L	S

```
--- of the Cowshed (6)
```

---- Farm (6)

---- of England (6)

A material symbol; the animals had a green & white one (4)

A perfect society (6)

A shortage of it triggered the revolution (4)

A sign; something that represents something else (6)

All the habits of --- are evil. (3)

An individual casts one in an election (4)

Animal ---- (4)

Argument with rules (6)

Author (6)

Beasts of ---- (7)

Boxer and Benjamin, for example (7)

Boxer split his; also the flag had one on it (4)

Decisions were made by ---s of pigs (9)

Donkey (8)

Duties; opposite of play (4)

Foe (5)

Four ---- good; two --- bad (4)

Huge, strong horse who had two maxims (5)

Influence; strength (5)

Job of the dogs (5)

Liberated (4)

Men shot these at the animals (4)

Moses was one (5)

Most animals learned to read and --- (5)

Napoleon's guard animals (4)

Not a lie; correct (4) Not wealthy (4) Old Major had one of these (6)

One in charge; Napoleon, for example (6)

Owner of Manor Farm (5)

Pigs began to sleep in these (4)

Place of shelter for animals (4)

Place to plant crops (5)

Scape---- (4)

Snappy implement used to hit horses (4)

Snowball was Animal ----, First Class (4)

Stop working after a period of time (6)

Story in which animals speak & act like humans (5)

Sweet treat (5)

The Battle of the ---shed (3)

The animals lived by seven of these (12)

The cleverest of animals (4)

The dogs chased him off of the farm (8)

The hens had to give these up for sale (4)

The persuasive pig (8)

The pigs ate these and drank the milk (6)

The pigs drank this and ate the apples (4)

The pigs found a case of this and drank too much (7)

The pigs moved in there (5)

The wooly animals (5)

These keep animals in a particular pasture (6)

Thought (4)

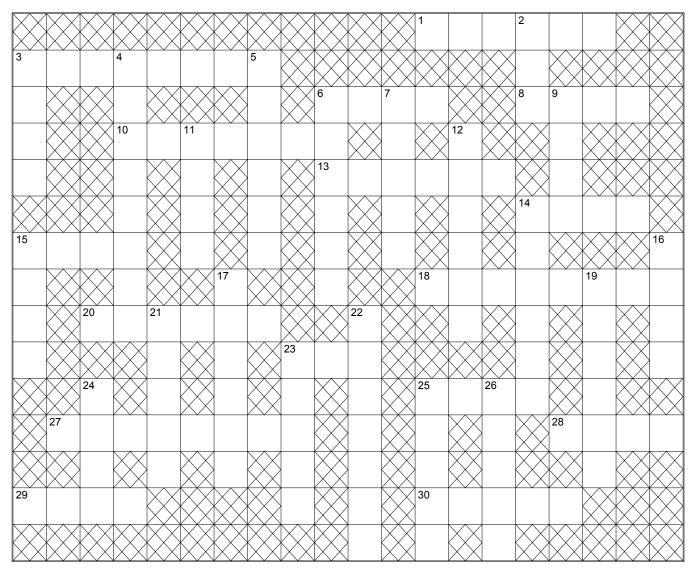
Untruths (4)

Use of these was forbidden, not the use of beds

(6)

Where the Seven Commandments were written (4)

#### **Animal Farm Crossword 1**



#### Across

- 1. These keep animals in a particular pasture
- 3. Snowball and Napoleon disagreed about building it
- 6. Napoleon's guard animals
- 8. Snappy implement used to hit horses
- 10. Means friend or fellow worker
- 13. ---- of England
- 14. An individual casts one in an election
- 15. Scape-----
- 18. Win to another point of view
- 20. Author
- 23. All the habits of --- are evil.
- 25. Place of shelter for animals
- 27. All animals are equal; they are ------
- 28. Animal ----
- 29. Untruths
- 30. Foe

#### Down

- 2. The Battle of the ---shed
- 3. Where the Seven Commandments were written

- 4. One single ruler with total power
- 5. One in charge; Napoleon, for example
- 6. Argument with rules
- 7. Job of the dogs
- 9. Snowball was Animal ----, First Class
- 11. The pigs drank this and ate the apples
- 12. Boxer carried tons of these to make the windmill
- 14. Old Major had one of these
- 15. Men shot these at the animals
- 16. Pigs began to sleep in these
- 17. Smart; astute
- 19. ---- Farm
- 21. Most animals learned to read and ---
- 22. Beasts of ----
- 23. Told stories about Sugarcandy Mountain
- 24. Not a lie; correct
- 25. Huge, strong horse who had two maxims
- 26. Moses was one

## **Animal Farm**

RETIRE	VOTE	FREDERICK	FLAG	EQUAL
GUARD	DEBATE	GOAT	SUGAR	RAVEN
IDEA	MAN	FREE SPACE	NAPOLEON	FABLE
WHYMPER	CLOVER	SNOWBALL	APPLES	TACTICS
VISION	WORK	FRIENDS	BARN	DICTATOR

## **Animal Farm**

LEADER	GUNS	ORWELL	UTOPIA	BROTHERS
POOR	LEGS	STONES	COW	COMRADE
FOOD	HOUSE	FREE SPACE	SHEEP	MOLLIE
EGGS	SHEETS	HOOF	WALL	MOSES
OLD	SQUEALER	MILK	WINDMILL	WHIP